# Scenario Concept

**Location**: 8000-year-old temple dedicated to the gods of life and death.

**Denizens:** Faj’Ri and flesh monsters. Ghost of former wizard.

**Goal:** Get access to the fountain of life and death.

**History:**

1. The Formless (before they become formless) built a temple dedicates to the circle of life and prayed to both the god of death and life.
2. After the Formless made their pact with Juiblex they attempted to convert the temple to Juiblex but was stopped by a powerful wizard who sought the grail of life and death in the temple.
3. The wizard expanded the temple with additional defences but was ultimately defeated by a group of Faj’Ri.
4. The Faj’Ri has survived by isolation, and devolved even further into their sadistic nature.

# Dungeon Features

## Outer circles (Wizard)

**Illumination**: None.

**Ceiling Height**: 10 ft where non-broken, 25 ft where broken.

**Walls:** Rusty metal. Plain and boring. Functional.

**Doors:** All non-central are rotted away.

## Inner circles (Temple)

**Illumination**: Magic torches.

**Ceiling Height**: 10 ft where non-broken, 25 ft where broken.

**Walls:** Beautiful, well-kept limestone. One side features art of death, the other of life.

**Doors:** Wood reinforced with metal. Different ages indicate replacements/repairs.

## Faj’Ri underground city

**Illumination**: Torches and glowing gems.

**Ceiling Height**: 6 ft.

**Walls:** Crude, clearly cut out. Reinforced by wood and metal.

**Doors:** A piece of cloth.

# Corridor themes

**Outer circle**

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| **Kast** | **Theme** |
| 1 | Broken, rusty remains of clockwork machinery |
| 2 | Cobwebs full of long dead lizard husks. |
| 3 |  |
|  |  |
|  |  |

**Inner circle**

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| **Kast** | **Theme** |
| 1 | Wall paintings all perverse parodies of other rooms, yet the style is identical suggesting the same artist. |
| 2 | Colour and placement of stones in the floor suggests a wide open mouth with teeth. |
| 3 |  |
|  |  |
|  |  |

**Faj’Ri city**

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| --- | --- |
| **Kast** | **Theme** |
| 1 | Bones of small rodents. |
| 2 | Ancient bones of humanoid bird-like creatures (The Formless) |
| 3 | Green glowing, radioactive liquid moving up the wall. |
| 4 | Support has broken and one part of the corridor has collapsed. |
|  |  |

# Outer Circles (Wizard)